

DIYA SABHARWAL

Product Designer · prototyping new AI experiences

Stanford M.S. & B.S. Computer Science (HCI + AI) · Cognitive Science (HCI)

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EXPERIENCE

UX Designer · Google Fiber · Feb – June 2026 (contract)

- Spearheading the design of new **interaction patterns for Agentic Buyflow UX**.
- Create **new components for our design system** in partnership with brand and product stakeholders as part of a major **brand overhaul effort**.
- Drive & partner on multiple conversion-related design projects, many **shipped to live site, positively affecting acquisitions**.
- Gather & triangulate data from qual studies, A/B testing, customer support reports and more to steer product & design strategies driving growth, acquisition, and agentic buyflow.

Visiting Lecturer · Stanford University · Designing Interfaces for AI-Native Products · 2026 - Ongoing

- Designed and teaching 10-week course on the Product Design challenges and considerations when building AI-native products.
- Mentoring 12 student project teams designing end-to-end AI applications.
- Topics: **designing for trust, observability, ease of use, multimodal interfaces, agentic consumer and developer tools, conversational UI patterns** etc.

Independent Design Engineer · 2025 – Present

- Design and hand-code interactive AI-native concepts: **On My Way** (agentic voice UI for Maps) and **Atlas** (agentic travel app, 5 flows), shipped as live prototypes on diyasabh.com
- Watch the demos: diyasabh.com/on-my-way/video · diyasabh.com/atlas/video

UX Research Intern II · Google Chrome · Jun – Sept 2025

- Led generative research on Gen Z trust for a **global consumer product** with billions of users; **design recommendations adopted across multiple cross-functional Chrome product teams** and picked up by Sign In With Google and Android AI. Two peer recognition awards

Product Designer · Block Party (Acq. by DeleteMe) · Jun – Aug 2024

- **Designed and shipped an end-to-end acquisition flow** — rapidly iterated from concept to pixel-perfect hi-fi prototypes in Figma, set up analytics via Mixpanel, and delivered a responsive product walkthrough across **mobile web and desktop** that increased install-click rate within 2 weeks
- **Redesigned the marketing landing page** — ran user research that surfaced trust as the core conversion barrier, then iterated on multiple design concepts for hero, copy, and testimonials
- Operated as **designer #2 at a seed-stage startup**, shipping consumer-facing work still live 1+ year post-launch — entrepreneurial mindset, rapid iteration, high ownership

Founding Designer · MindCompass · Oct 2023 – Feb 2024

- Led interaction design and visual design for a **meditation app leveraging VR and conversational AI interfaces** — rapidly prototyped concepts, iterated based on user feedback, and delivered across novel platforms; accepted into Stanford's XR Incubator; won product expo, received an acquisition offer

Design Engineer · YourEDU · Jan – Mar 2025

- **Built the company's first design system** — reusable components, interaction patterns, and responsive layouts for **mobile, tablet, and desktop** with documented usage guidelines
- Shipped 5 features end-to-end, **translating wireframes directly into production code** (JavaScript, CSS) — from ideation to pixel-perfect launch

TEACHING

Lecturer, CS 91SI: Intro to UI/UX · Stanford · Winter 2025 — Built and taught a 10-week design course; 30 student projects

TA, CS 147: Intro to HCI · Stanford · Fall 2025 — Coached 4 teams through critique and iterative prototyping

SKILLS

Design: Figma (design systems, atomic design, Auto Layout, Variables, Components, prototyping) · Interaction Design · Visual Design · Responsive Design (mobile, tablet, desktop) · Motion Design · User Flows · Rapid Prototyping · User Research · A/B Testing · Data-Driven Design · WCAG Accessibility · Apple HIG · Material Design · iOS & Android

Code: HTML/CSS · JavaScript · React · Tailwind · Mixpanel · Front-End Programming · AI-Assisted Development / Vibe Coding (Claude Code, Cursor, Antigravity)

AWARDS

Stanford Award of Excellence — Top 10%, Class of '25 | **1st Place, Design Thinking + UX Expo** — Stanford CS '23 | **Runner-up, Baidu UX Designathon '24**